

Cheeky The Moors of Ingle

Grab that die you always keep handy in your back pocket, grab a pal and adventure through the campus to reach Simonds Road!

Parking lot: As always, it's full of cars waiting to get out with parking tickets stuck to their windshields. But your greatest threats are the newly-licensed sophomores, speeding golf cart and the parents in Subarus who are extremely eager to get their child. Unfortunately, a sophomore in an obnoxiously loud car ignored the five mph speed limit, and ran over your leg.
Move back 2 spaces.

Art building: The art building is a labyrinth of rooms that the cow statue and Mr. Flye now guard in their plague doctor attire. Try dodging their lightsabers! Despite Flye's skinny jeans, he is a spry and nimble man, so good luck getting away. After defeating them in a lightsaber battle, move forward three spaces.

Library Lane: The books have sprouted wings and begun to fly like birds. One thick encyclopedia about the Great Depression hits you in the face. Maybe you should have studied for that test — it's probably the vengeance of Mr. Derror coming for you.
Move back one space.

Sherwood's Forest: The trees have outgrown their places in the floor (Why are they even inside? We literally have an outdoor campus — can you just not get enough of it?) and have burst through the iron bars of their enclosures. As you run away, a particularly crooked, hairy branch takes you out. You choke on a mouthful of leaves.
Move back two spaces.

Disclaimer: Cheeky is not responsible for any accidents that occur when trying to navigate with this map.

